

## Ryzom - Bug # 1004

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	rti	<b>Category:</b>	OS: Mac
<b>Created:</b>	07/05/2010	<b>Assignee:</b>	rti
<b>Updated:</b>	11/05/2010	<b>Due date:</b>	
<b>Subject:</b>	Depricated APIs used on 10.6		
<b>Description</b>	Fix the usage of APIs depricated in Mac OS X 10.6		

### History

#### #1 - 08/04/2010 03:37 pm - rti

Building CXX object src/3d/driver/opengl/CMakeFiles/nel\_drv\_opengl.dir/driver\_opengl\_extension.cpp.o

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_extension.cpp: In function 'void\* nglGetProcAddress(const char\*)':

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_extension.cpp:43: warning: 'NSIsSymbolNameDefined' is deprecated (declared at /usr/include/mach-o/dyld.h:176)

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_extension.cpp:43: warning: 'NSIsSymbolNameDefined' is deprecated (declared at /usr/include/mach-o/dyld.h:176)

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_extension.cpp:43: warning: 'NSLookupAndBindSymbol' is deprecated (declared at /usr/include/mach-o/dyld.h:179)

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_extension.cpp:43: warning: 'NSLookupAndBindSymbol' is deprecated (declared at /usr/include/mach-o/dyld.h:179)

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_extension.cpp:45: warning: 'NSAddressOfSymbol' is deprecated (declared at /usr/include/mach-o/dyld.h:188)

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_extension.cpp:45: warning: 'NSAddressOfSymbol' is deprecated (declared at /usr/include/mach-o/dyld.h:188)

Building CXX object src/3d/driver/opengl/CMakeFiles/nel\_drv\_opengl.dir/driver\_opengl\_mac.cpp.o

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_mac.cpp: In function 'bool

NL3D::getMacModes(std::vector<NL3D::GfxMode, std::allocator<NL3D::GfxMode> >&)':

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_mac.cpp:49: warning: 'CGDisplayAvailableModes' is deprecated (declared at /System/Library/Frameworks/ApplicationServices.framework/Frameworks/CoreGraphics.framework/Headers/CGDirectDisplay.h:481)

/Users/rti/Development/ryzom/code/nel/src/3d/driver/opengl/driver\_opengl\_mac.cpp:49: warning: 'CGDisplayAvailableModes' is deprecated (declared at /System/Library/Frameworks/ApplicationServices.framework/Frameworks/CoreGraphics.framework/Headers/CGDirectDisplay.h:481)

#### #2 - 08/04/2010 08:28 pm - rti

- Assignee set to rti

#### #3 - 08/04/2010 09:29 pm - rti

- Status changed from New to Resolved

- % Done changed from 0 to 100

Applied in changeset r595.

#### #4 - 11/05/2010 02:35 pm - rti

- Status changed from Resolved to Closed

- Target version changed from Version 0.9.0 to Version 0.8.0