

## Ryzom - Feature # 1030

<b>Status:</b>	Closed	<b>Priority:</b>	High
<b>Author:</b>	kervala	<b>Category:</b>	NeL: General
<b>Created:</b>	07/27/2010	<b>Assignee:</b>	kervala
<b>Updated:</b>	11/18/2010	<b>Due date:</b>	
<b>Subject:</b>	Implement music streaming in OpenAL driver		
<b>Description</b>	<p>A lot of work has already be done by Kaetemi and Ogg streaming is working in XAudio2 driver.</p> <p>OpenAL driver is one of the most important part now we are working on Linux and Mac OS ports but music is missing.</p>		

### History

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**#1 - 07/27/2010 05:48 pm - kervala**

- % Done changed from 0 to 10

IMusicBuffer and CMusicBufferVorbis are now part of sound\_lowlevel so they can be used by any driver.

**#2 - 07/27/2010 07:00 pm - kervala**

- % Done changed from 10 to 70

**#3 - 07/27/2010 07:25 pm - kervala**

- Status changed from Assigned to Resolved

- % Done changed from 70 to 100

Applied in changeset r543.

**#4 - 07/27/2010 07:25 pm - kervala**

- Target version set to Version 0.8.0

**#5 - 11/18/2010 03:11 pm - kervala**

- Status changed from Resolved to Closed