

## Ryzom - Feature # 1051

<b>Status:</b>	Closed	<b>Priority:</b>	Low
<b>Author:</b>	kervalva	<b>Category:</b>	Tools: General
<b>Created:</b>	08/03/2010	<b>Assignee:</b>	kervalva
<b>Updated:</b>	09/29/2010	<b>Due date:</b>	
<b>Subject:</b>	Create a console-based working patcher		
<b>Description</b>	It seems like almost all patching code is integrating into client and it should not be hard to create a small independent patcher.		

### History

#### #1 - 08/03/2010 11:08 pm - kervalva

- % Done changed from 0 to 70

Just need to adjust what needs to be displayed and check under all systems.

#### #2 - 08/05/2010 03:22 pm - kervalva

- Status changed from Assigned to Resolved

- % Done changed from 70 to 100

Applied in changeset r603.

#### #3 - 08/05/2010 03:22 pm - kervalva

- Target version set to Version 0.8.0

#### #4 - 08/05/2010 03:23 pm - kervalva

It's using UTF-8 and/or colors if supported :)

#### #5 - 09/29/2010 10:18 pm - kervalva

- Status changed from Resolved to Closed