

## Ryzom - Bug # 1105

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	Naush	<b>Category:</b>	Client: General
<b>Created:</b>	09/26/2010	<b>Assignee:</b>	kervalala
<b>Updated:</b>	01/08/2011	<b>Due date:</b>	
<b>Subject:</b>	NLMISC::createDebug - Infinite loop		
<b>Description</b>	<p>This bug have been found while running ryzom_client</p> <p>On initialization of NLMISC::createDebug , log*.log are deleted and recreated. Before unlinking 'log*.log' a chmod is made, if the chmod fail we are displaying a warning message via nlwarning.</p> <p>Because NLMISC::createDebug is not initialized, we are looping for ever and exhaust the stack.</p> <p>Maybe moving "INelContext::getInstance().setAlreadyCreateSharedAmongThreads(true);" on the top of the function, will keep console logging online.</p> <pre>#3515 0x00007fff7b285e3 in CFileDisplayer (this=0x2d07e90, filename="log.log", eraseLastLog=true, displayerName=&lt;value optimized out&gt;, raw=&lt;value optimized out&gt;, __in_chrg=&lt;value optimized out&gt;, __vtt_parm=&lt;value optimized out&gt;)   at /opt/src/ryzom/code/nel/src/misc/displayer.cpp:332 #3516 0x00007fff7a76ee5 in NLMISC::createDebug (logPath=&lt;value optimized out&gt;, logInFile=true, eraseLastLog=&lt;value optimized out&gt;) at /opt/src/ryzom/code/nel/src/misc/debug.cpp:1213 #3517 0x00007fff7ad480e in NLMISC::CFile::setRWAccess (filename=&lt;value optimized out&gt;) at /opt/src/ryzom/code/nel/src/misc/path.cpp:2407 #3518 0x00007fff7ad488b in NLMISC::CFile::deleteFile (filename="log000.log") at /opt/src/ryzom/code/nel/src/misc/path.cpp:2426 #3519 0x00007fff7b28232 in NLMISC::CFileDisplayer::setParam (this=0x2d07890, filename="log.log", eraseLastLog=&lt;value optimized out&gt;) at /opt/src/ryzom/code/nel/src/misc/displayer.cpp:379 #3520 0x00007fff7b285e3 in CFileDisplayer (this=0x2d07890, filename="log.log", eraseLastLog=true, displayerName=&lt;value optimized out&gt;, raw=&lt;value optimized out&gt;, __in_chrg=&lt;value optimized out&gt;, __vtt_parm=&lt;value optimized out&gt;)   at /opt/src/ryzom/code/nel/src/misc/displayer.cpp:332</pre>		

### History

#### #1 - 09/26/2010 11:05 pm - kervalala

- Status changed from New to Assigned
- Assignee set to kervalala

Thanks a lot for reporting :)

I disabled writing in logs when logs are not yet initialized, so you shouldn't have this problem anymore.

#### #2 - 09/26/2010 11:09 pm - kervalala

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r865.

**#3 - 09/26/2010 11:09 pm - kerval**

- *Target version set to Version 0.8.0*

**#4 - 01/08/2011 06:47 pm - kerval**

- *Status changed from Resolved to Closed*