

Ryzom - Bug # 1160

Status:	Closed	Priority:	Normal
Author:	aquiles	Category:	Tools: Georges Qt
Created:	11/06/2010	Assignee:	aquiles
Updated:	12/07/2011	Due date:	
Subject:	look into 3d view		
Description			
the 3d view is very unstable, event pumping often crashes, open gl seems to be better than d3d, we had to comment paintengine() {return NULL} to make it run on Mac even though it works on object viewer; someone definitely has to look into it			

History

#1 - 11/06/2010 01:09 pm - aquiles

relates to feature #796

#2 - 05/29/2011 05:52 pm - aquiles

- Status changed from New to Closed

Closed for reimplementaion as ovqt plugin (See #1306)

#3 - 12/07/2011 02:41 pm - sfb

- Target version changed from Version 0.10.0 to Version 0.9.0