

Ryzom - Bug # 1185

Status:	New	Priority:	Normal
Author:	aquiles	Category:	Tools: General
Created:	11/10/2010	Assignee:	aquiles
Updated:	01/08/2011	Due date:	
Subject:	unused property in parent armor files		
Description			
<p>The parent armor files <code>_gfa_l.sitem</code>, <code>_gma_l.sitem</code>, <code>_gza_l.sitem</code>, <code>_gta_l.sitem</code> contain</p> <pre><STRUCT Name="armor"> <ATOM Name="Skill" Value="SDALFAE"/> </STRUCT></pre> <p>but this property is not existent in <code>_item_armor.dfn</code>.</p> <p>Looking into <code>code/ryzom/server/src/entities_game_service/egs_sheets/egs_static_game_item.cpp</code> line 563 reveals that this is not used anymore</p>			

History

#1 - 01/08/2011 06:58 pm - kervala

- Target version deleted (Version 0.8.0)