

## Ryzom - Bug # 1256

|  |                 |                  |            |
|--|-----------------|------------------|------------|
| <b>Status:</b>   | Validated       | <b>Priority:</b> | Low        |
| <b>Author:</b>   | dfighter        | <b>Category:</b> | NeL: Sound |
| <b>Created:</b>  | 03/14/2011      | <b>Assignee:</b> | kaetemi    |
| <b>Updated:</b>  | 04/12/2012      | <b>Due date:</b> |            |
| <b>Subject:</b>  | NEL sound tools |                  |            |
| <b>Description</b>   |                 |                  |            |
| <p>Apparently the NEL sound tools are not added to CMake so they are not ever built.<br/>One of them ( source sound builder ) uses MFC and is outdated so that won't work anyhow, until someone updates it.</p> <p>The file I'm including contains the CMake files for the tools that can be built just by adding them to CMake, and also a tool I made, to extract the samples from .sample_bank files.</p> |                 |                  |            |

### History

#### #1 - 04/12/2012 08:26 pm - kaetemi

- Category changed from NeL: General to NeL: Sound
- Status changed from New to Validated
- Assignee set to kaetemi
- Priority changed from Normal to Low

### Files

|       |        |            |          |
|-------|--------|------------|----------|
| r.zip | 4.2 kB | 03/14/2011 | dfighter |
|-------|--------|------------|----------|