

Ryzom - Bug # 1269

Status:	New	Priority:	Normal
Author:	krop	Category:	
Created:	04/04/2011	Assignee:	
Updated:	04/04/2011	Due date:	
Subject:	(R2) Crash when changing a group position		
Description			
1. uname -a Linux yuuko.site 2.6.38-27-desktop #1 SMP PREEMPT 2011-03-21 19:56:38 +0100 x86_64 x86_64 x86_64 GNU/Linux Always reproducible here. Steps: - Add a main character - Add other characters linked to the previous one - Move the whole linked group This seems enough to trigger the crash. (If needed, I can rebuild in debug mode) (gdb) bt Program received signal SIGSEGV, Segmentation fault. 0x000000000e21f6b in <i>M_erase_node</i> (<i>_b</i>=0x283e6470, <i>_p</i>=0x29182f10, <i>this</i>=<optimized out>) at /usr/include/c++/4.5/tr1/hashtable.h:958 958 __next = __cur->_M_next; (gdb) bt #0 0x000000000e21f6b in <i>_M_erase_node</i> (<i>_b</i>=0x283e6470, <i>_p</i>=0x29182f10, <i>this</i>=<optimized out>) at /usr/include/c++/4.5/tr1/hashtable.h:958 #1 <i>erase</i> (<i>_it</i>=<optimized out>, <i>this</i>=<optimized out>) at /usr/include/c++/4.5/tr1/hashtable.h:1001 #2 R2::CEditor::CSortedInstances::remove (<i>this</i>=0x29180f00, <i>inst</i>=<optimized out>) at /devel/ryzom/code/ryzom/client/src/r2/editor.cpp:6885 #3 0x000000000e220a7 in R2::CEditor::unregisterInstanceDispName (<i>this</i>=0x49f60e0, <i>inst</i>=0x29b70ad0) at /devel/ryzom/code/ryzom/client/src/r2/editor.cpp:6946 #4 0x000000000ddfce7 in R2::CInstance::onErase (<i>this</i>=0x29b70ad0) at /devel/ryzom/code/ryzom/client/src/r2/instance.cpp:297 #5 0x000000000e35172 in R2::CEditor::onErase (<i>this</i>=0x49f60e0, <i>root</i>=0x2882a510, <i>foundInBase</i>=@0x7fffffffa916, <i>nameInParent</i>=...) at /devel/ryzom/code/ryzom/client/src/r2/editor.cpp:5076 #6 0x000000000e3700c in onErase (<i>object</i>=0x2882a510, <i>this</i>=0x49f60e0) at /devel/ryzom/code/ryzom/client/src/r2/editor.cpp:5006 #7 R2::CEditor::nodeSet (<i>this</i>=0x49f60e0, <i>instanceId</i>=..., <i>attrName</i>=..., <i>value</i>=0x28389dd0) at /devel/ryzom/code/ryzom/client/src/r2/editor.cpp:5616 #8 0x000000000e4e79c in R2::CActionHistoric::CRequestSetNode::redo (<i>this</i>=0x2e19fa40, <i>dmc</i>=0x7fffffffaa30, <i>scenario</i>=...) at /devel/ryzom/code/ryzom/client/src/r2/dmc/action_historic.cpp:498 #9 0x000000000e4ec18 in R2::CActionHistoric::CAction::flush (<i>this</i>=0x2daf1270, <i>dmc</i>=0x7fffffffaa30, <i>scenario</i>=...) at /devel/ryzom/code/ryzom/client/src/r2/dmc/action_historic.cpp:399 #10 0x000000000e4f987 in R2::CActionHistoric::endAction (<i>this</i>=0x14fc1810) at /devel/ryzom/code/ryzom/client/src/r2/dmc/action_historic.cpp:150 #11 0x000000000e5d0e4 in flush (<i>this</i>=0x14fc1800) at /devel/ryzom/code/ryzom/client/src/r2/dmc/dmc.cpp:182 #12 R2::CDynamicMapClient::flushActions (<i>this</i>=<optimized out>) at /devel/ryzom/code/ryzom/client/src/r2/dmc/dmc.cpp:882 #13 0x000000000939ea4 in mainLoop () at /devel/ryzom/code/ryzom/client/src/main_loop.cpp:1634 #14 0x0000000000856027 in main (<i>argc</i>=<optimized out>, <i>argv</i>=<optimized out>) at /devel/ryzom/code/ryzom/client/src/client.cpp:618			

