Ryzom - Bug # 1308

Status:	New	**Priority:**	Normal
Author:	rti	**Category:**	OS: Mac
Created:	05/31/2011	**Assignee:**	
Updated:	05/31/2011	**Due date:**	
Subject:	OVQT make Menu feel more Mac OS X native		

Description

This was already working.
At the moment it seems like plugin code creates problems here.

For example, removing

    addAutoReleasedObject(new CZonePainterContext(this));

from the zonepainter plugin fixed the problem.
Same problem exists with other plugins.

History