

## Ryzom - Feature # 132

<b>Status:</b>	Closed	<b>Priority:</b>	High
<b>Author:</b>	kaetemi	<b>Category:</b>	NeL: General
<b>Created:</b>	09/25/2008	<b>Assignee:</b>	kaetemi
<b>Updated:</b>	09/30/2010	<b>Due date:</b>	
<b>Subject:</b>	Implement manual rolloff in OpenAL driver		
<b>Description</b>	Implement manual rolloff (OptionManualRolloff/MANUAL_ROLLOFF) for the OpenAL driver.		

### History

**#1 - 11/03/2008 05:13 pm - kaetemi**

- Priority changed from Normal to High

**#2 - 05/14/2009 08:47 pm - kaetemi**

- Status changed from Assigned to Resolved

- % Done changed from 0 to 100

Applied in changeset r1457.

**#3 - 05/26/2009 07:29 pm - sfb**

- Status changed from Resolved to Closed

Kaetemi claims this resolves this issue and has tested it using sound\_sources sample.

**#4 - 09/29/2010 09:12 pm - kervala**

- Project changed from NeL to Ryzom

- Category deleted (Sound)

- Target version deleted (Version 0.7.0)

**#5 - 09/30/2010 11:33 am - kervala**

- Category set to NeL: General

- Target version set to Version 0.7.0