Ryzom - Bug # 1334

Status:	Closed	Priority:	Normal
Author:	sfb	Category:	Client: General
Created:	07/21/2011	Assignee:	sfb
Updated:	05/11/2012	Due date:	
Subject:	Eliminate hardcoded base URL for WebIG		

Description

The WebIG code in the client is presently using a hard coded base URL when it is generating and fetching content. This should be moved to a new client config file option. For the sake of backwards compatibility the new config file attribute should not be required and should default to "http://atys.ryzom.com/start/".

    interface_v3/action_handler_ui.cpp: pGH->setURL("http://atys.ryzom.com/start/index.php?app="+webapp);
    interface_v3/group_html_webig.cpp: string url =
    "http://atys.ryzom.com/start/index.php?app=notif&rnd="+randomString();
    interface_v3/group_html_webig.cpp://   Home = "http://atys.ryzom.com/start/index.php";
    net_manager.cpp: contentStr =
    ucstring("http://atys.ryzom.com/start/")+web_app+ucstring(".php?")+contentStr.substr(i+1);

As a side note it also potentially unfairly makes the assumption that the webapp is always coded in PHP. For the time being this is not a large problem but something to keep in mind if the Ryzom API is ported to other development languages.

History

#1 - 12/20/2011 01:24 am - ulukyn

- File webig.patch added

Patch with WebIgMainDomain and WebIgTrustedDomains in config files

#2 - 12/20/2011 06:54 pm - sfb

- Status changed from New to Assigned

- Assignee set to sfb

Ulukyn,

Thanks for the patch. It seems to work fine but I did have one question. The variable_ WebIgMainDomain_ is read in using READ_STRING_DEV. Is there any reason why we couldn't do read it in using READ_STRING_FV instead? Is there some security justification?

#3 - 12/21/2011 05:27 pm - sfb

- Status changed from Assigned to Resolved

- % Done changed from 0 to 100

Applied in changeset commit:ffe4addf53d8.

#4 - 02/27/2012 12:58 pm - kaetemi

@sfb: Players botting or generally modifying client trough lua code through the ig browser, by making some lua hook into the game loop.

#5 - 05/11/2012 04:28 pm - sfb

- Status changed from Resolved to Closed

- Target version changed from Version 0.10.0 to Version 0.9.0

Files

webig.patch	9.2 kB	12/20/2011	ulukyn