

## Ryzom - Bug # 1341

|   |  |                  |                       |
|---|--|------------------|-----------------------|
| <b>Status:</b>  | Validated  | <b>Priority:</b> | Low                   |
| <b>Author:</b>  | lynnara  | <b>Category:</b> | Tools: Build Gamedata |
| <b>Created:</b>   | 08/14/2011   | <b>Assignee:</b> | kaetemi               |
| <b>Updated:</b>   | 04/12/2012   | <b>Due date:</b> |                       |
| <b>Subject:</b>   | swimming not working in newbieland built with pipeline |                  |                       |
| <b>Description</b>  |  |                  |                       |
| After building newbieland with the pipeline, swimming does not work at the newbieland lake. Characters end up running along the bottom of the lake instead. |  |                  |                       |

### History

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**#1 - 12/07/2011 11:10 pm - dnk-88**

- Target version set to Version 0.9.0

**#2 - 03/02/2012 10:06 pm - kaetemi**

- Status changed from New to Validated

Caused by something going wrong during pacs build.

Someone should try to figure out what is missing.

**#3 - 04/12/2012 08:03 pm - kaetemi**

- Priority changed from Normal to Low

- Target version deleted (Version 0.9.0)