

## Ryzom - Bug # 1445

<b>Status:</b>	New	<b>Priority:</b>	Normal
<b>Author:</b>	kaetemi	<b>Category:</b>	Services: General
<b>Created:</b>	03/08/2012	<b>Assignee:</b>	
<b>Updated:</b>	03/08/2012	<b>Due date:</b>	
<b>Subject:</b>	Difference in format of a CL_CONNECT message between FES and EGS		
<b>Description</b>			
<p>At line 991 in fe_receive_sub.cpp of the FES, there is a "msgout2.serial( const_cast&lt;CInetAddress&amp;&gt;(clienthost-&gt;address()) );" inbetween the "string fromAddr" and "CLoginCookie cookie", which should not be there, according to "cbClientConnection" in the EGS. Assuming it's a bug and not an ugly hack. (There is also another CL_CONNECT elsewhere in the FES which does format the message correctly according to the EGS format.)</p> <p>Also, does anyone know why it actually sends a CL_CONNECT after CL_DISCONNECT in this part of the code? Is it related to the quit to character selection?</p>			

### History

#### #1 - 03/08/2012 09:09 pm - kaetemi

Or it may be a hack to have it send a deliberately wrong cookie with the correct address?

#### #2 - 03/08/2012 11:16 pm - kervalva

I suppose it's a bug, but is that normal it's working on official shards with this bug ?

I compared the code between SVN and Hg and I confirm it's identical on both of them...