

Ryzom - Bug # 1463

Status:	Assigned	Priority:	Low
Author:	kaetemi	Category:	Client: General
Created:	04/15/2012	Assignee:	kaetemi
Updated:	04/15/2012	Due date:	
Subject:	Teleport music is not always heard or too silent		
Description			
Old bug. This is caused by fades that shouldn't be fading and the gain not getting updated.			

History
