Ryzom - Bug # 1481

Status:	New	**Priority:**	High
Author:	MacGuru	**Category:**	OS: Mac
Created:	06/16/2012	**Assignee:**	
Updated:	06/16/2012	**Due date:**	
Subject:	Crash on exiting GH or Apartment		

Description

In new version 1.13, Ryzom will crash upon leaving apartment or guildhall 75% of the time. If sound is turned off, the problem is eliminated. Turning the sound tracks down to 16 or lower seems to help lower the % chance of crash, but it still will occur.

The 1.13 update has made this even more so then the 1.12.

I will add a crash report file, at the next instance.

History

#1 - 06/16/2012 07:58 am - kaetemi

Should already be fixed in the next version.