# Ryzom - Bug # 1482

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| **Status:** | New | **Priority:** | Normal |
| **Author:** | PizzaPill | **Category:** | |
| **Created:** | 06/19/2012 | **Assignee:** | |
| **Updated:** | 06/19/2012 | **Due date:** | |
| **Subject:** | Private chat appearing in wrong window | | |

**Description**

This happened the second time to me yesterday:

I'm in a team and chat with one of my teammates (Talk, P2P), another Player joins. The first player leaves the team. Private/talk messages from Player 2 appear now in the chat-window of Player 1, altough the correct nick is shown. If I write in this window, the messages are sent to Player 1, only if I'm writing in the window for Player 2 its send to Player 2.

In the end this creates the situation that messages from Player 1&2 are shown in the window of Player 1 and messages to Player 2 must be written into the window of Player 2.

I'm running the latest stable Ryzom from the official Ubuntu 12.04 repositories.

**History**