Ryzom - Bug # 1499

Status:	New	Priority:	Normal
Author:	Nixus	Category:	
Created:	10/06/2012	Assignee:	
Updated:	10/07/2012	Due date:	
Subject:	Camera state is no longer remembered in client.		

Description

Configuration:
 I'm using Xubuntu 12.04, 64 bit and Ryzom client from Kervala's PPA, version 0.8.2683~precise2.
 All settings are default.

To reproduce:
 1) Launch client and enter to game.
 2) Change camera from 1st-person view to 3rd person view and adjust scale.
 3) Exit client.
 4) Re-start and re-enter game.
 5) Make sure that camera resets back to first person view regardless of changes.

Expected:
 Camera settings saved.

Note:
 It has worked fine in previous client version and I can remember this bug has been fixed at least once some ages ago.

History

#1 - 10/06/2012 01:50 pm - kervala

Thanks for the report !

This bug always occured under Linux on my PC at least :(

Thanks, you gave me some hints about where to look for (= saved settings) :)

#2 - 10/07/2012 02:43 am - Nixus

For me it has been like this:

1) Initially bug has been present in old versions of linux client.

2) Then bug disappeared at some point and I had no problems until last update :)

3) Then after last update bug re-appeared again. I attempted to delete config and allow client to re-create fresh version but problem remained in place.

...and thanks for your efforts :)