Ryzom - Bug # 392

		e cmake files, because we use Cp		
Description				
Subject:	Remove CppUnit dependency in cmake files			
Updated:	09/30/2010	Due date:		
Created:	02/24/2009	Assignee:		
Author:	Spex	Category:	Build	
Status:	Closed	Priority:	Normal	

History

#1 - 02/24/2009 11:14 pm - Spex

- Assignee set to Spex

int-e handed me a patch (see the attached files)

#2 - 02/24/2009 11:30 pm - Spex

- Status changed from New to Resolved

- % Done changed from 0 to 100

Applied in changeset r1074.

#3 - 05/11/2009 04:50 pm - sfb

Applied in changeset r1431.

#4 - 05/11/2009 04:50 pm - sfb

- Status changed from Resolved to Closed

Removed the commented line out and deleted the FindCppUnit package as it is no longer necessary.

#5 - 09/29/2010 09:29 pm - kervala

- Project changed from NeL to Ryzom
- Category changed from Build to Build
- Target version deleted (Version 0.7.0)

#6 - 09/30/2010 11:54 am - kervala

- Assignee deleted (Spex)

- Target version set to Version 0.7.0

Files

0001-CMakeList-tweaks.patch