

Ryzom - Bug # 45

Status:	Closed	Priority:	Normal
Author:	kaetemi	Category:	NeL: General
Created:	09/03/2008	Assignee:	kaetemi
Updated:	09/30/2010	Due date:	
Subject:	Maximum tracks is hardcoded to 32 in UAudioMixer		
Description	<p>Maximum sound sample tracks that can be created is hardcoded in UAudioMixer as MAX_TRACKS to 32, but there is a countMaxSources function implemented (but unused atm) in the IDriver interface which can return the driver-specific limit of tracks, use this instead.</p>		

History

#1 - 09/04/2008 01:10 am - kaetemi

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset r208.

#2 - 09/04/2008 07:47 pm - kaetemi

- Status changed from Resolved to Closed

#3 - 09/08/2008 05:58 pm - kervalala

- Target version set to Version 0.7.0

#4 - 09/29/2010 09:07 pm - kervalala

- Project changed from NeL to Ryzom
- Category deleted (Sound)
- Target version deleted (Version 0.7.0)

#5 - 09/30/2010 09:13 am - kervalala

- Category set to NeL: General
- Target version set to Version 0.7.0