

## Ryzom - Feature # 547

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	sfb	<b>Category:</b>	Build
<b>Created:</b>	05/15/2009	<b>Assignee:</b>	sfb
<b>Updated:</b>	09/30/2010	<b>Due date:</b>	
<b>Subject:</b>	Add 3DSMAX Plugin to CMake Build		
<b>Description</b>			
The 3DSMAX plugins are not currently being built in the CMake build environment.			

### History

#### #1 - 05/22/2009 05:40 pm - sfb

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset r1487.

#### #2 - 05/22/2009 05:47 pm - sfb

Applied in changeset r1491.

#### #3 - 10/21/2009 08:00 pm - sfb

Applied in changeset r1847.

#### #4 - 03/05/2010 05:24 pm - sfb

- Status changed from Resolved to Closed

#### #5 - 09/29/2010 09:42 pm - kerval

- Project changed from NeL to Ryzom
- Category changed from Build to Build
- Target version deleted (0.8.0)

#### #6 - 09/30/2010 02:46 pm - kerval

- Assignee set to sfb
- Target version set to Version 0.7.0