Ryzom - Bug # 694

Status:	Closed	**Priority:**	High
Author:	sfb	**Category:**	Build
Created:	09/08/2009	**Assignee:**	sfb
Updated:	09/29/2010	**Due date:**	
Subject:	Move private NLSOUND headers to be public.		
Description			

Some applications are still relying upon the in-tree build of NeL due to the inclusion of private sound headers. Move the private sound headers to the public include tree.

History

#1 - 09/29/2010 09:45 pm - kervala

- Project changed from NeL to Ryzom

- Category changed from Build to Build

- Target version deleted (0.8.0)

#2 - 09/29/2010 10:19 pm - kervala

- Status changed from New to Closed

- Assignee set to sfb

- Target version set to Version 0.8.0

- % Done changed from 0 to 100