

Ryzom - Bug # 707

Status:	Closed	Priority:	High
Author:	kerval	Category:	NeL: General
Created:	09/11/2009	Assignee:	kerval
Updated:	09/30/2010	Due date:	
Subject:	CBitmap::loadSize doesn't work with PNG and JPEG		
Description			
Currently, CBitmap::loadSize only supports DDS and TGA but PNG and JPEG formats are also supported by NeL so we need to add them to loadSize.			

History

#1 - 09/11/2009 06:55 pm - kerval

- Status changed from New to Validated

#2 - 09/11/2009 06:55 pm - kerval

- Category set to Misc
- Status changed from Validated to Assigned
- Assignee set to kerval
- Target version set to Version 0.7.0
- Estimated time set to 2.00

#3 - 09/11/2009 11:30 pm - kerval

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r1728.

#4 - 09/30/2009 03:48 pm - sfb

- Status changed from Resolved to Closed

Verified kerval's work. Looks good.

#5 - 09/29/2010 09:45 pm - kerval

- Project changed from NeL to Ryzom
- Category deleted (Misc)
- Target version deleted (Version 0.7.0)

#6 - 09/30/2010 02:45 pm - kerval

- Category set to NeL: General
- Target version set to Version 0.7.0