# Ryzom - Bug # 830

Status:	Closed	Priority:	High
Author:	kervala	Category:	OS: GNU/Linux
Created:	05/06/2010	Assignee:	kervala
Updated:	09/30/2010	Due date:	
Subject:	setDisplay doesn't work as intended when we pass a window id under Linux		

## Description

The first parameter for setDisplay is a void \* but it should be a typedef to system specific type for a window (HWND under Windows and int under Linux). In Linux part of setDisplay, we also should reuse existing window instead of creating a new one.

### History

#### #1 - 05/06/2010 09:08 am - kervala

- Status changed from Validated to Resolved
- % Done changed from 0 to 100

Applied in changeset r2457.

#### #2 - 05/06/2010 09:10 am - kervala

- Target version set to 0.8.0

### #3 - 05/06/2010 06:30 pm - kervala

Applied in changeset r2459.

#### #4 - 09/29/2010 09:49 pm - kervala

- Project changed from NeL to Ryzom
- Category deleted (3d)
- Target version deleted (0.8.0)

## #5 - 09/29/2010 10:22 pm - kervala

- Category set to NeL: General
- Status changed from Resolved to Closed
- Target version set to Version 0.8.0

#### #6 - 09/30/2010 11:49 am - kervala

- Category changed from NeL: General to OS: GNU/Linux

07/09/2015 1/1