Ryzom - Bug # 845

Status:	Closed	**Priority:**	High
Author:	kervala	**Category:**	Client: General
Created:	05/07/2010	**Assignee:**	kervala
Updated:	05/28/2010	**Due date:**	
Subject:	Don't check for MS STL headers if STLport is used		
Description			

In types_nl.h, we are not checking if STLport is providing hash_map class. So with VC++ 2008 without SP1 but with STLport, it does not compile.

History

#1 - 05/07/2010 12:45 pm - vl

- Status changed from Validated to Assigned

#2 - 05/07/2010 01:18 pm - kervala

- % Done changed from 0 to 50

#3 - 05/08/2010 01:50 pm - kervala

- Status changed from Assigned to Resolved

- % Done changed from 50 to 100

#4 - 05/09/2010 02:04 pm - kervala

- Target version set to Version 0.8.0

#5 - 05/28/2010 05:23 pm - vl

- Status changed from Resolved to Closed