

Ryzom - Bug # 848

Status:	New	Priority:	Normal
Author:	AllenJB	Category:	Build
Created:	05/07/2010	Assignee:	
Updated:	01/08/2011	Due date:	
Subject:	Linux: code/nel/src/Rules.mk refers to "../gen_deps.sh", which does not exist		
Description			
line 51 of code/nel/src/Rules.mk refers to "../gen_deps.sh", which does not exist. Changing this to "gen_deps.sh" fixes the issue.			

History

#1 - 05/07/2010 10:41 pm - AllenJB

Seems I misdiagnosed the issue. It's being caused in by the value of RYZOM_PATH in code/ryzom/Variables.mk.

Currently investigating whether this file is generated. But changing the value definitely resolves the issue I had.

The log output for this issue was:

- BUILD NELNS SUCCESS !
- BUILD NELNS INSTALL SUCCESS !

```
/bin/sh: /home/allen/code/ryzom/gen_deps.sh: No such file or directory
```

```
make2: * [update] Error 127
```

```
make1: [game_share-update] Error 2
```

```
make: ** [update] Error 2
```

#2 - 05/09/2010 02:47 pm - thorbjorn

The problem here might be that the file code/ryzom/gen_deps.sh uses DOS instead of UNIX line endings. This doesn't really work for shell scripts.

#3 - 05/18/2010 10:25 am - vl

- Target version set to Version 0.8.0

#4 - 01/08/2011 06:43 pm - kervala

- Target version deleted (Version 0.8.0)