

## Ryzom - Bug # 858

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	thorbjorn	<b>Category:</b>	Build
<b>Created:</b>	05/08/2010	<b>Assignee:</b>	vl
<b>Updated:</b>	05/28/2010	<b>Due date:</b>	
<b>Subject:</b>	Fix compile with gcc 4.5.0		
<b>Description</b>			
<p>There are some compile errors when trying to compile Ryzom with gcc 4.5.0 (current stable release).</p> <p>Example of error the attached patch fixes:</p> <pre>error: cannot call constructor 'std::pair&lt;std::basic_string&lt;char&gt;, CInterfaceDDX*&gt;::pair' directly error: for a function-style cast, remove the redundant '::pair'</pre> <p>If accepting this patch, please use "hg import gcc-450-compile-fixes.patch" so that the author of the commit stays intact. Thanks!</p> <p>I think the only important part is to check whether it still compiles fine with VS with this change applied.</p>			

### History

#### #1 - 05/10/2010 04:28 pm - vl

- Status changed from New to Assigned
- Assignee set to vl
- Target version set to Version 0.8.0

#### #2 - 05/10/2010 04:44 pm - vl

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied it with user "thorbjorn" (use the name of your redmine account so it creates a link).  
Also don't forget to add the issue id in the message (like #858) for the same reason as above.

Thank you for the patch!

#### #3 - 05/28/2010 05:23 pm - vl

- Status changed from Resolved to Closed

### Files

gcc-450-compile-fixes.patch	13.3 kB	05/08/2010	thorbjorn
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