Ryzom - Bug # 867

Status:	Closed	**Priority:**	Normal
Author:	kvogel	**Category:**	Services: General
Created:	05/10/2010	**Assignee:**	vl
Updated:	05/28/2010	**Due date:**	
Subject:	typo in pvp_manager_2.cpp setFactionWar bounds check		

Description

Cut and paste error in the faction2 check:

    diff -r f6f6d3093bea code/ryzom/server/src/entities_game_service/pvp_manager/pvp_manager_2.cpp
    --- a/code/ryzom/server/src/entities_game_service/pvp_manager/pvp_manager_2.cpp Sun May 09 08:11:26 2010 +0200
    +++ b/code/ryzom/server/src/entities_game_service/pvp_manager/pvp_manager_2.cpp Mon May 10 12:18:07 2010 +0200
    @@ -1272,7 +1272,7 @@
            return false;
        }

    -    if(faction1 < PVP_CLAN::BeginClans || faction1 > PVP_CLAN::EndClans)
    +   if(faction2 < PVP_CLAN::BeginClans || faction2 > PVP_CLAN::EndClans)
        {
            log.displayNL("Invalid Faction2 name: '%s'", args[1].c_str());
            return false;

attached as a hg diff.

History

#1 - 05/10/2010 04:46 pm - vl

- Category set to Services: General

- Status changed from New to Assigned

- Assignee set to vl

- Target version set to Version 0.8.0

#2 - 05/10/2010 05:41 pm - vl

- Status changed from Assigned to Resolved

- % Done changed from 0 to 100

Applied in changeset r62.

#3 - 05/28/2010 05:23 pm - vl

- Status changed from Resolved to Closed

Files

patch.txt	603 Bytes	05/10/2010	kvogel