

## Ryzom - Bug # 897

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	jayme	<b>Category:</b>	NeL: General
<b>Created:</b>	05/13/2010	<b>Assignee:</b>	kervala
<b>Updated:</b>	05/28/2010	<b>Due date:</b>	
<b>Subject:</b>	Missing ; after two nlassert calls		
<b>Description</b>	Two nlassert calls are missing ; (maybe because of <a href="http://dev.ryzom.com/issues/887">http://dev.ryzom.com/issues/887</a> ?)		

### History

#### #1 - 05/13/2010 11:24 pm - jayme

Fist one now fixed with [r139](#)

#### #2 - 05/13/2010 11:27 pm - kervala

- Status changed from New to Assigned
- Assignee set to kervala

#### #3 - 05/13/2010 11:39 pm - kervala

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r149.

#### #4 - 05/13/2010 11:39 pm - kervala

- Target version set to Version 0.8.0

#### #5 - 05/13/2010 11:39 pm - kervala

Thanks for providing the patch :)

#### #6 - 05/14/2010 02:10 pm - kervala

Applied in changeset r159.

#### #7 - 05/17/2010 10:32 am - jayme

- File nlassert.patch added

We missed one

#### #8 - 05/28/2010 05:24 pm - vl

- Status changed from Resolved to Closed

## Files

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fix_nlassert_calls.patch	881 Bytes	05/13/2010	jayme
nlassert.patch	493 Bytes	05/17/2010	jayme