

Ryzom - Feature # 927

Status:	Closed	Priority:	Normal
Author:	kervalala	Category:	NeL: General
Created:	05/22/2010	Assignee:	kervalala
Updated:	11/05/2010	Due date:	
Subject:	Move OS specific code from client or server to NeL when it's possible		
Description			
There is a lot of win32 code in Ryzom client which have no equivalent under Linux or Mac OS. Some of these parts are also reimplemented at different locations.			

History

#1 - 05/22/2010 01:53 pm - kervalala

- Subject changed from Move OS specific code in client or server to NeL when it's possible to Move OS specific code from client or server to NeL when it's possible

#2 - 05/22/2010 02:19 pm - kervalala

- Assignee set to kervalala
- % Done changed from 0 to 20

#3 - 05/22/2010 02:19 pm - kervalala

- Status changed from Validated to Assigned

#4 - 06/08/2010 06:52 pm - kervalala

- % Done changed from 20 to 40

#5 - 07/10/2010 01:53 pm - kervalala

Smalls parts have already been moved. Each huge parts will need an issue.

#6 - 07/10/2010 01:54 pm - kervalala

- Status changed from Assigned to Resolved
- Target version set to Version 0.8.0
- % Done changed from 40 to 100

#7 - 11/05/2010 04:29 pm - kervalala

- Status changed from Resolved to Closed