

## Ryzom - Bug # 933

<b>Status:</b>	Closed	<b>Priority:</b>	Urgent
<b>Author:</b>	kaetemi	<b>Category:</b>	Tools: General
<b>Created:</b>	05/25/2010	<b>Assignee:</b>	kaetemi
<b>Updated:</b>	05/28/2010	<b>Due date:</b>	05/25/2010
<b>Subject:</b>	Version update 3ds Max NeL Material incomplete		
<b>Description</b>	Latest version of the 3ds Max NeL Material script does not fully correctly update previous versions of the material script.		

### History

#### #1 - 05/25/2010 12:30 am - kaetemi

- Status changed from *Assigned* to *Resolved*

- % Done changed from 90 to 100

Applied in changeset r219.

#### #2 - 05/28/2010 05:24 pm - vl

- Status changed from *Resolved* to *Closed*