Ryzom - Bug # 941

Status:	Closed	Priority:	High
Author:	kervala	Category:	OS: GNU/Linux
Created:	05/26/2010	Assignee:	kervala
Updated:	07/28/2010	Due date:	
Subject:	Dead keys are not working on Linux		

Description

Dead keys are keys like "^" when you press "^" and "e", it should display "ê" but we got "^e". For the moment, it displays all typed characters they are dead keys or not.

It's specific to non-english keyboards where accents are used :)

History

#1 - 05/26/2010 10:44 pm - kervala

- Status changed from Validated to Assigned
- Assignee set to kervala

#2 - 05/27/2010 10:08 am - kervala

- % Done changed from 0 to 90

The last thing to do, is to be able to detect all key presses, even for dead keys (because they are filtered).

#3 - 05/27/2010 02:34 pm - kervala

- Status changed from Assigned to Resolved
- % Done changed from 90 to 100

Applied in changeset r228.

#4 - 05/27/2010 02:39 pm - kervala

- Target version set to Version 0.8.0

What I did to fix the last problem is:

- When an event is composed by XIM, returned keycode is 0 so we shouldn't send any key event here.
- When an event is filtered, the keycode is set to 0 so we need to save it before and don't retrieve any string (will be processed later).

#5 - 05/28/2010 01:24 am - rti

Works on Mac as well :)

#6 - 05/28/2010 09:09 am - kervala

07/09/2015

#7 - 05/28/2010 05:25 pm - vl

- Status changed from Resolved to Closed

#8 - 07/28/2010 10:15 am - kervala

- Category changed from NeL: General to OS: GNU/Linux

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