

Ryzom - Bug # 951

Status:	Closed	Priority:	Low
Author:	kervalala	Category:	NeL: General
Created:	05/31/2010	Assignee:	kervalala
Updated:	07/15/2010	Due date:	
Subject:	Use nIWindow instead of void* for window ID		
Description			
Since we added a nIWindow type for OS-dependent windows ID, we should use them.			

History

#1 - 05/31/2010 01:19 pm - kervalala

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r248.

#2 - 05/31/2010 01:20 pm - kervalala

- Target version set to Version 0.8.0

#3 - 07/15/2010 04:31 pm - kervalala

- Status changed from Resolved to Closed