

Ryzom - Bug # 985

Status:	Closed	Priority:	High
Author:	kervalva	Category:	Client: General
Created:	06/15/2010	Assignee:	kervalva
Updated:	07/15/2010	Due date:	
Subject:	Crash when opening a door		
Description			
<p>When opening a door, there is a crash in void CDoorManager::getPACSTriggers() at line 492.</p> <p>nUserDataDoor is a uint64 and it contains a 16 bits mask + a pointer. In 32 bits, it's working fine because $32 + 16 < 64$ and, in 64 bits, it's not working because $64 + 16 > 64$:p</p>			

History

#1 - 06/16/2010 05:49 pm - rti

r375 solves it for you? o.O

#2 - 06/16/2010 06:26 pm - kervalva

No, it was only a test :)

Server cast the pointer to a sint32 :p

#3 - 06/16/2010 10:58 pm - kervalva

- Status changed from New to Assigned
- Assignee set to kervalva
- Priority changed from Normal to High

#4 - 06/16/2010 11:04 pm - kervalva

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r377.

#5 - 06/16/2010 11:04 pm - kervalva

- Target version set to Version 0.8.0

#6 - 07/15/2010 04:36 pm - kervalva

- Status changed from Resolved to Closed