

Ryzom - Bug # 1

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|--------------------|--|------------------|--------------|
| Status: | Closed | Priority: | Normal |
| Author: | vi | Category: | NeL: General |
| Created: | 09/01/2008 | Assignee: | kervalala |
| Updated: | 09/30/2010 | Due date: | 08/30/2008 |
| Subject: | Fix problem in the ring with stencil on opengl | | |
| Description | Fix problem in the ring with stencil on opengl | | |

History

#1 - 09/01/2008 07:40 pm - vi

- Due date set to 08/30/2008
- Status changed from New to Resolved
- Start date changed from 09/01/2008 to 08/28/2008

Fixed

#2 - 09/01/2008 07:41 pm - vi

- Category set to 3d
- Status changed from Resolved to Closed

Fixed

#3 - 09/01/2008 07:46 pm - vi

- Category changed from 3d to 3d - OpenGL

#4 - 09/01/2008 08:24 pm - kervalala

- Assignee changed from kaetemi to kervalala

#5 - 09/08/2008 05:51 pm - kervalala

- Target version set to Version 0.7.0
- % Done changed from 0 to 100

#6 - 09/29/2010 09:01 pm - kervalala

- Project changed from NeL to Ryzom
- Category deleted (3d - OpenGL)
- Target version deleted (Version 0.7.0)

#7 - 09/30/2010 09:09 am - kervalala

- Category set to NeL: General
- Target version set to Version 0.7.0