

Ryzom - Feature # 101

Status:	Closed	Priority:	Low
Author:	kaetemi	Category:	NeL: General
Created:	09/13/2008	Assignee:	kaetemi
Updated:	09/30/2010	Due date:	
Subject:	Replace EAX with EFX		
Description			
<p>Replace all the EAX stuff with the newer EFX stuff in the OpenAL driver.</p> <p>This will remove the eax2.0 (eax.dll) and alut (alut.dll) dependencies, but might add efx-util (static, and already in external library package anyways) as a dependency under windows (for converting some old EAX params to EFX params).</p> <p>http://connect.creativelabs.com/developer/Wiki/Introduction%20to%20EFX.aspx</p>			

History

#1 - 09/25/2008 11:56 am - kaetemi

- % Done changed from 0 to 50
- Estimated time set to 40.00

#2 - 10/06/2008 06:47 am - kaetemi

- Category changed from Sound to Sound Lowlevel
- % Done changed from 50 to 60

#3 - 11/03/2008 04:54 pm - kaetemi

- Status changed from Assigned to Closed
- % Done changed from 60 to 100

Change of planning.

Replaced by #99 (buffer streaming, music)

Replaced by #132 (manual rolloff for openal)

Replaced by #100 (multi channel buffers)

Replaced by #167 (occlusion and obstruction)

#4 - 05/11/2009 07:53 pm - sfb

- Target version set to Version 0.7.0

Setting the target version appropriately.

#5 - 09/29/2010 09:11 pm - kervala

- Project changed from NeL to Ryzom
- Category deleted (Sound Lowlevel)
- Target version deleted (Version 0.7.0)

#6 - 09/30/2010 11:30 am - kervala

- Category set to NeL: General
- Target version set to Version 0.7.0

