

## Ryzom - Bug # 1020

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	rti	<b>Category:</b>	OS: Mac
<b>Created:</b>	07/14/2010	<b>Assignee:</b>	rti
<b>Updated:</b>	11/05/2010	<b>Due date:</b>	
<b>Subject:</b>	GLWindow, create, destroy, create...		
<b>Description</b>	would lead to creating two autorelease pools...		

### History

#### #1 - 07/14/2010 08:39 pm - rti

- Assignee set to rti

#### #2 - 07/14/2010 08:44 pm - rti

- Status changed from New to Resolved

- % Done changed from 0 to 100

Applied in changeset r484.

#### #3 - 11/05/2010 02:35 pm - rti

- Status changed from Resolved to Closed

- Target version changed from Version 0.9.0 to Version 0.8.0