

## Ryzom - Bug # 1032

<b>Status:</b>	Closed	<b>Priority:</b>	High
<b>Author:</b>	kervalala	<b>Category:</b>	Client: General
<b>Created:</b>	07/27/2010	<b>Assignee:</b>	kervalala
<b>Updated:</b>	11/06/2010	<b>Due date:</b>	
<b>Subject:</b>	Crash in OpenAL driver when a music is playing and user quit client		
<b>Description</b>			
When a music is playing and user want to quit client, there is a crash in OpenAL driver. That's because music is using async loading and it's releasing when we are using it.			

### History

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#### #1 - 07/27/2010 07:33 pm - kervalala

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r545.

#### #2 - 07/27/2010 07:33 pm - kervalala

- Target version set to Version 0.8.0

#### #3 - 07/29/2010 02:00 pm - kervalala

Applied in changeset r562.

#### #4 - 11/06/2010 09:21 am - kervalala

- Status changed from Resolved to Closed