

## Ryzom - Bug # 1047

<b>Status:</b>	Rejected	<b>Priority:</b>	Normal
<b>Author:</b>	rti	<b>Category:</b>	OS: Mac
<b>Created:</b>	08/02/2010	<b>Assignee:</b>	
<b>Updated:</b>	01/08/2011	<b>Due date:</b>	
<b>Subject:</b>	Key repeat not working properly		
<b>Description</b>	did not further test it, but at least in the login dialog, on mac os, key repeat is not working properly...		

### History

#### #1 - 08/02/2010 04:43 pm - rti

[4:41PM] kerval: rti: for repeat keys, there is a parameter in keys\*.xml  
[4:41PM] kerval: repeat="1"  
[4:41PM] kerval: which is not set for all keys  
[4:41PM] kerval: or something like this  
[4:42PM] kerval: and each stage is using different xml file :(  
[4:42PM] kerval: at least 3  
[4:42PM] kerval: login, character selection and ingame

#### #2 - 08/02/2010 04:59 pm - rti

- Status changed from New to Rejected

[4:52PM] kerval: rti: i had the same problem with backspace key on login screen :)  
[4:52PM] kerval: repeat was not activated  
[4:52PM] kerval: so i checked and i noticed repeat parameter from some .xml files was not parsed  
[4:52PM] kerval: i fixed this but not all .xml files have a repeat parameter

#### #3 - 01/08/2011 07:05 pm - rti

- Target version deleted (Version 0.9.0)