Ryzom - Feature # 1059

Status:	Closed	**Priority:**	Normal
Author:	rti	**Category:**	OS: Mac
Created:	08/05/2010	**Assignee:**	rti
Updated:	11/05/2010	**Due date:**	
Subject:	Make cocoa the default subsystem on Mac OS X		

Description

NeL on Mac OS X can run using a Cocoa and a X11 subsystem.

Since the Cocoa subsystem matures (and X11 on Mac OS X is missing some features like fullscreen support),
Cocoa should be the default subsystem on Mac OS X.

This includes removing the WITH_COCOA cmake option and the NL_OS_NATIVE preprocessor define. All Cocoa logic should be
activated using NL_OS_MAC like described by kervala in http://dev.ryzom.com/issues/1055#note-2

History

#1 - 08/13/2010 04:31 pm - rti

- Assignee set to rti

#2 - 08/13/2010 06:20 pm - rti

- Status changed from New to Resolved

- % Done changed from 0 to 100

Applied in changeset r638.

#3 - 11/05/2010 02:36 pm - rti

- Status changed from Resolved to Closed

- Target version changed from Version 0.9.0 to Version 0.8.0