

Ryzom - Bug # 1134

Status:	Rejected	Priority:	Normal
Author:	Prokyon	Category:	
Created:	10/18/2010	Assignee:	
Updated:	04/12/2012	Due date:	
Subject:	Client crashes sometimes while porting		
Description			
<p>Hi,</p> <p>i have a problem with porting to other locations, to guildhall and so on. The Loadbar is full but it switched back to the Gamescreen. Game freeze.</p> <p>Configuration is: Debian Squeeze, CPU: AMD XP 2700+; Board Abit NF7-S v.2.0; Sound onbord (AC97); 2,5GB Memory; Radeon x1650 with firmware-linux-nonfree package.</p> <p>Greetings Prokyon</p> <p>P.S: Sorry for my very bad english</p>			

History

#1 - 10/18/2010 11:57 am - Prokyon

it switched NOT back to Gamescreen. Sorry .)

#2 - 04/12/2012 08:23 pm - kaetemi

- Status changed from New to Rejected

Needs more information.