

Ryzom - Bug # 1160

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|--|-------------------|------------------|-------------------|
| Status: | Closed | Priority: | Normal |
| Author: | aquiles | Category: | Tools: Georges Qt |
| Created: | 11/06/2010 | Assignee: | aquiles |
| Updated: | 12/07/2011 | Due date: | |
| Subject: | look into 3d view | | |
| Description | | | |
| the 3d view is very unstable, event pumping often crashes, open gl seems to be better than d3d, we had to comment paintengine() {return NULL} to make it run on Mac even though it works on object viewer; someone definitely has to look into it | | | |

History

#1 - 11/06/2010 01:09 pm - aquiles

relates to feature #796

#2 - 05/29/2011 05:52 pm - aquiles

- Status changed from New to Closed

Closed for reimplementation as ovqt plugin (See #1306)

#3 - 12/07/2011 02:41 pm - sfb

- Target version changed from Version 0.10.0 to Version 0.9.0