Ryzom - Bug # 1189

Status:	New	**Priority:**	Normal
Author:	aquiles	**Category:**	Tools: General
Created:	11/13/2010	**Assignee:**	aquiles
Updated:	11/13/2010	**Due date:**	
Subject:	changing image extensions in georges files from .tga to .png		
Description			

The assets image format is .png now but the georges files reference the old .tga files. I know there is the remapExtension stuff but its cleaner to change it correctly in the georges files. (Like AR_botte.tga -> AR_botte.png in icmalf.sitem)

History