## Ryzom - Bug # 1191

		Priority:	Normal
Author:	aquiles	Category:	Tools: Georges Qt
Created:	11/14/2010	Assignee:	aquiles
Updated:	11/14/2010	Due date:	
Subject:	redundant/wrong "faber" ele	ement in armor .sitem files	
Description			
eg fyros armor icfal	b.sitem defines		
<struct name="&lt;/td&gt;&lt;td&gt;fabar"></struct>			
	ool type" Value="ArmorTool"/>		
though .sitem dfn a	t no points defines a faber eleme	nt	
theres is just a craf	ing tool element which also gets	correctly filled by the parent file _	c_al.sitem with
<struct name="&lt;/td&gt;&lt;td&gt;-&lt;/td&gt;&lt;td&gt;&lt;/td&gt;&lt;td&gt;&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;-&lt;/td&gt;&lt;td&gt;pe" value="ArmorTool"></struct>			
perhaps the first on	e is just a leftover?		
its also not displaye	-		
	tw is afaik only relevant for the .s	bricks	
this is occuring in a	Il armor files in the sitem/armor fo	older	

History