

Ryzom - Bug # 1260

Status:	New	Priority:	Normal
Author:	prozacr	Category:	Client: General
Created:	03/18/2011	Assignee:	
Updated:	03/18/2011	Due date:	
Subject:	mission waypints lost sometimes		
Description			
<p>I did one mission then other and way-points showing location where to go are lost. Sometimes not always.</p> <p>The best solution would be to make interface more intuitive and move way-points selection away from radar and associate way-point with currently selected quest in quest menu.</p> <p>Missions lack way-points totally sometimes.</p>			

History

#1 - 03/18/2011 01:36 pm - sfb

Can you provide a more verbose description of your issue? Based on what you're saying I'm not sure if there is an issue. If you are working more than one mission you can toggle which mission way point is selected by right clicking on the radar, going to missions and then choosing the appropriate mission. Some missions do not have waypoints on purpose - you will experience some of these in the Chiang missions in live Ryzom. It's meant to make you go explore.

Thanks,

sfb

/s

#2 - 03/18/2011 03:19 pm - prozacr

I skipped kill predator mission for long time and its waypoint was gone. It happened few times with different missions.

Also I suggest to avoid double toggling to other mission in mission window and then in radar window and merge them into single toggle in mission window.