

Ryzom - Bug # 1269

Status:	New	Priority:	Normal
Author:	krop	Category:	
Created:	04/04/2011	Assignee:	
Updated:	04/04/2011	Due date:	
Subject:	(R2) Crash when changing a group position		
Description	<p>1. <code>uname -a</code> Linux yuuko.site 2.6.38-27-desktop #1 SMP PREEMPT 2011-03-21 19:56:38 +0100 x86_64 x86_64 x86_64 GNU/Linux</p> <p>Always reproducible here.</p> <p>Steps:</p> <ul style="list-style-type: none">- Add a main character- Add other characters linked to the previous one- Move the whole linked group <p>This seems enough to trigger the crash.</p> <p>(If needed, I can rebuild in debug mode)</p> <p>(gdb) bt</p> <p>Program received signal SIGSEGV, Segmentation fault. 0x000000000e21f6b in <code>M_erase_node</code> (<code>_b=0x283e6470, _p=0x29182f10, this=<optimized out></code>) at <code>/usr/include/c++/4.5/tr1/hashtable.h:958</code> 958 <code>__next = __cur->_M_next;</code></p> <p>(gdb) bt</p> <p>#0 <code>0x000000000e21f6b in M_erase_node</code> (<code>_b=0x283e6470, _p=0x29182f10, this=<optimized out></code>) at <code>/usr/include/c++/4.5/tr1/hashtable.h:958</code> #1 <code>erase</code> (<code>_it=<optimized out>, this=<optimized out></code>) at <code>/usr/include/c++/4.5/tr1/hashtable.h:1001</code> #2 <code>R2::CEditor::CSortedInstances::remove</code> (<code>this=0x29180f00, inst=<optimized out></code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/editor.cpp:6885</code> #3 <code>0x000000000e220a7 in R2::CEditor::unregisterInstanceDispName</code> (<code>this=0x49f60e0, inst=0x29b70ad0</code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/editor.cpp:6946</code> #4 <code>0x000000000ddfce7 in R2::CInstance::onErase</code> (<code>this=0x29b70ad0</code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/instance.cpp:297</code> #5 <code>0x000000000e35172 in R2::CEditor::onErase</code> (<code>this=0x49f60e0, root=0x2882a510, foundInBase=@0x7fffffffa916, nameInParent=...</code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/editor.cpp:5076</code> #6 <code>0x000000000e3700c in onErase</code> (<code>object=0x2882a510, this=0x49f60e0</code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/editor.cpp:5006</code> #7 <code>R2::CEditor::nodeSet</code> (<code>this=0x49f60e0, instanced=..., attrName=..., value=0x28389dd0</code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/editor.cpp:5616</code> #8 <code>0x000000000e4e79c in R2::CActionHistoric::CRequestSetNode::redo</code> (<code>this=0x2e19fa40, dmc=0x7fffffffaa30, scenario=...</code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/dmc/action_historic.cpp:498</code> #9 <code>0x000000000e4ec18 in R2::CActionHistoric::CAction::flush</code> (<code>this=0x2daf1270, dmc=0x7fffffffaa30, scenario=...</code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/dmc/action_historic.cpp:399</code> #10 <code>0x000000000e4f987 in R2::CActionHistoric::endAction</code> (<code>this=0x14fc1810</code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/dmc/action_historic.cpp:150</code> #11 <code>0x000000000e5d0e4 in flush</code> (<code>this=0x14fc1800</code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/dmc/dmc.cpp:182</code> #12 <code>R2::CDynamicMapClient::flushActions</code> (<code>this=<optimized out></code>) at <code>/devel/ryzom/code/ryzom/client/src/r2/dmc/dmc.cpp:882</code> #13 <code>0x000000000939ea4 in mainLoop</code> (<code></code>) at <code>/devel/ryzom/code/ryzom/client/src/main_loop.cpp:1634</code> #14 <code>0x000000000856027 in main</code> (<code>argc=<optimized out>, argv=<optimized out></code>) at <code>/devel/ryzom/code/ryzom/client/src/client.cpp:618</code></p>		

