

## Ryzom - Bug # 1340

<b>Status:</b>	Rejected	<b>Priority:</b>	Normal
<b>Author:</b>	dante	<b>Category:</b>	
<b>Created:</b>	08/09/2011	<b>Assignee:</b>	
<b>Updated:</b>	08/11/2011	<b>Due date:</b>	
<b>Subject:</b>	cmake configure issue		
<b>Description</b>	<p>when I configure cmake to prepare for compiling project,I got some warnnings like:</p> <p>Warning: Libwww: Library not found: LIBWWWFTP_LIBRARY Warning: Libwww: Library not found: LIBWWWGOPHER_LIBRARY Warning: Libwww: Library not found: LIBWWWNEWS_LIBRARY Warning: Libwww: Library not found: LIBWWWTELNET_LIBRARY Warning: Libwww: Library not found: LIBWWWXML_LIBRARY Warning: Libwww: Library not found: LIBWWWZIP_LIBRARY Warning: Libwww: Library not found: LIBXMLPARSE_LIBRARY Warning: Libwww: Library not found: LIBXMLTOK_LIBRARY Warning: Libwww: Library not found: LIBWWWSSL_LIBRARY Warning: Libwww: Library not found: LIBMD5_LIBRARY Warning: Libwww: Library not found: LIBPICS_LIBRARY</p> <p>After I generate project ,I fail to see server.sln and client.sln,only to find ryzomcore.sln and nel.sln.Can anyone help?thanks</p>		

### History

#### #1 - 08/09/2011 01:44 pm - molator

That's not an issue.

That's debug infos.

There's no client.sln nor server.sln.

See your own posr:

<http://dev.ryzom.com/boards/17/topics/5092?r=5098#message-5098>

And read the wiki:

<http://dev.ryzom.com/projects/ryzom/wiki/BuildForWindowsCmake>

#### #2 - 08/09/2011 02:11 pm - kerval

- Status changed from New to Rejected

#### #3 - 08/10/2011 03:15 am - dante

I am new to ryzom ,rookie mistake.thanks.I am trying to build a client to test a server.

#### #4 - 08/10/2011 03:40 am - dante

now I got nel\_drv\_direct3d\_win not found when I try to run client on windows.I didn't change the config ,I assume it should connect to "open.ryzom.com:40916";

**#5 - 08/10/2011 04:18 am - dante**

I should compile nel.sln to get \nel\lib\ for the DLLs?I already done that and \nel\lib\ didn't appear.

**#6 - 08/11/2011 04:34 am - Nakarti**

More explicitly that's debug infos telling you that your libwww is missing pieces. You may have not gotten it installed correctly or have a too-old version.

**#7 - 08/11/2011 10:06 am - kerval**

Nakarti wrote:

*More explicitly that's debug infos telling you that your libwww is missing pieces. You may have not gotten it installed correctly or have a too-old version.*

No, that's normal under Windows because not all libs are needed.