

Ryzom - Bug # 136

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|--|---|------------------|--------------|
| Status: | Closed | Priority: | High |
| Author: | kerval | Category: | NeL: General |
| Created: | 09/27/2008 | Assignee: | kerval |
| Updated: | 09/30/2010 | Due date: | |
| Subject: | getAngle() doesn't returns the same angle as getAngleAxis().Angle | | |
| Description | | | |
| Test case : | | | |
| @@ | | | |
| CQuat test(0.0030760816f, -0.042772915f, 0.12510571f, 0.99121618f); | | | |
| printf("Angle = %f <=> %f\n", test.getAngle(), test.getAngleAxis().Angle); | | | |
| @@ | | | |
| Values are different when compiling with Visual C++ 2008 Express with SP1 and Custom optimizations with inline only. | | | |

History

#1 - 09/27/2008 10:45 pm - kerval

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r390.

#2 - 11/18/2008 11:58 am - kerval

- Status changed from Resolved to Closed

#3 - 09/29/2010 09:24 pm - kerval

- Project changed from NeL to Ryzom
- Category deleted (Misc)
- Target version deleted (Version 0.7.0)

#4 - 09/30/2010 11:33 am - kerval

- Category set to NeL: General
- Target version set to Version 0.7.0