

Ryzom - Feature # 1375

<b>Status:</b>	Assigned	<b>Priority:</b>	Normal
<b>Author:</b>	dnk-88	<b>Category:</b>	Tools: General
<b>Created:</b>	10/14/2011	<b>Assignee:</b>	dnk-88
<b>Updated:</b>	01/15/2012	<b>Due date:</b>	
<b>Subject:</b>	Instance Group editor		
<b>Description</b>			
The tool for creating and editing of instance group files as an OVQT plugin:			
<ul style="list-style-type: none"><li>- Viewing shape(with skeleton)/particle system/ig files with animation.</li><li>- Creating and editing instance groups(*.ig files).</li><li>- Ability to control(select/move/rotate/scale) 3d items with using mouse.</li><li>- Camera control.</li></ul>			

History

#1 - 01/15/2012 09:45 pm - dnk-88

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset commit:192698a9c0ff.

#2 - 01/15/2012 09:48 pm - dnk-88

- Status changed from Resolved to Assigned
- % Done changed from 100 to 0