# Ryzom - Bug # 1420

Status:	Closed	Priority:	Normal
Author:	kervala	Category:	OS: Mac
Created:	01/08/2012	Assignee:	kervala
Updated:	03/31/2012	Due date:	
Subject:	Client patcher compilation under Mac OS X		

# Description

Client patcher needs to be linked against Mac OS X framework to be able to use getAppBundlePath() function.

Currently, it generates an unreferenced symbol error and CMake needs -DWITH\_RYZOM\_TOOLS=OFF parameter to disable client tools.

## History

## #1 - 01/10/2012 10:15 am - rti

 $getAppBundlePath() is implemented in \ ryzom/client/src/app\_bundle\_utils.cpp.$ 

It was necessary for config file loading on Mac OS X. Since client\_patcher builds ryzom/client/src/client\_cfg.cpp it needs the app\_bundle\_utils as well. The following patch should do the trick. Sorry, but I currently do not have the time to test it.

```
diff -r 4e4b2c1d86ef code/ryzom/tools/client/client_patcher/CMakeLists.txt
--- a/code/ryzom/tools/client/client_patcher/CMakeLists.txt
--- a/code/ryzom/tools/client/client_patcher/CMakeLists.txt
--- a/code/ryzom/tools/client/client_patcher/CMakeLists.txt
--- a/code/ryzom/tools/client/client_patcher/CMakeLists.txt
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--- a/code/ryzom/tools/client/code/lient/snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/client-snc/clie
```

#### #2 - 01/10/2012 10:26 am - kervala

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset commit:3bc4bcc3fa06.

## #3 - 01/10/2012 10:26 am - kervala

- Assignee set to kervala
- Target version set to Version 0.9.0

# #4 - 01/10/2012 10:27 am - kervala

rti wrote:

08/23/2018 1/2

 $getAppBundlePath()\ is\ implemented\ in\ ryzom/client/src/app\_bundle\_utils.cpp.$ 

It was necessary for config file loading on Mac OS X. Since client\_patcher builds ryzom/client/src/client\_cfg.cpp it needs the app\_bundle\_utils as well. The following patch should do the trick. Sorry, but I currently do not have the time to test it.

[...]

I already fixed that, but I forgot to link to framework :(

## #5 - 01/10/2012 10:44 am - rti

Ah ok... hg pull && hg update ftw. Sorry :)

# #6 - 03/31/2012 06:24 pm - kervala

- Status changed from Resolved to Closed

08/23/2018 2/2