

Ryzom - Bug # 1430

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|--|--|------------------|---------|
| Status: | Rejected | Priority: | Normal |
| Author: | Botanic | Category: | |
| Created: | 02/21/2012 | Assignee: | kaetemi |
| Updated: | 02/27/2012 | Due date: | |
| Subject: | FILE NOT FOUND ryzom_configuration_r.exe | | |
| Description | | | |
| <p>for some reason it says FILE NOT FOUND ryzom_configuration_r.exe even tho it is found and copied is there maby a duplicate entry?</p> <p>----- --- Install copy ----- 2012-02-21 01:21GMT</p> <p>DIR W:/install/exedll >>> Install copy <<<<</p> <p>C:/Program Files (x86)/Microsoft Visual Studio 9.0/VC/redist/x86/Microsoft.VC90.CRT/Microsoft.VC90.CRT.manifest -> W:/install/exedll/Microsoft.VC90.CRT.manifest</p> <p>C:/Program Files (x86)/Microsoft Visual Studio 9.0/VC/redist/x86/Microsoft.VC90.CRT/msvcp90.dll -> W:/install/exedll/msvcp90.dll</p> <p>C:/Program Files (x86)/Microsoft Visual Studio 9.0/VC/redist/x86/Microsoft.VC90.CRT/msvcr90.dll -> W:/install/exedll/msvcr90.dll</p> <p>R:/external/bin/fmod.dll -> W:/install/exedll/fmod.dll</p> <p>R:/code/ryzom/client/client_default.cfg -> W:/install/exedll/client_default.cfg</p> <p>R:/code/build/bin/Release/nel_drv_direct3d_win_r.dll -> W:/install/exedll/nel_drv_direct3d_win_r.dll</p> <p>R:/code/build/bin/Release/nel_drv_dsound_win_r.dll -> W:/install/exedll/nel_drv_dsound_win_r.dll</p> <p>R:/code/build/bin/Release/nel_drv_fmod_win_r.dll -> W:/install/exedll/nel_drv_fmod_win_r.dll</p> <p>R:/code/build/bin/Release/nel_drv_openal_win_r.dll -> W:/install/exedll/nel_drv_openal_win_r.dll</p> <p>R:/code/build/bin/Release/nel_drv_opengl_win_r.dll -> W:/install/exedll/nel_drv_opengl_win_r.dll</p> <p>R:/code/build/bin/Release/nel_drv_xaudio2_win_r.dll -> W:/install/exedll/nel_drv_xaudio2_win_r.dll</p> <p>FILE NOT FOUND client_ryzom_r.exe</p> <p>R:/code/build/bin/Release/ryzom_client_r.exe -> W:/install/exedll/ryzom_client_r.exe</p> <p>FILE NOT FOUND ryzom_configuration_r.exe</p> | | | |

History

#1 - 02/22/2012 11:17 am - kervala

Currently ryzom_configuration_r.exe is not compiled because :

- it doesn't recognize new values used in client.cfg
- it hasn't been ported to new MFC versions
- there is no CMakeLists.txt :)
- there are some compilation errors

Edit: See code/ryzom/tools/client/client_config folder

#2 - 02/22/2012 11:49 am - kervalva

Btw client_ryzom_r.exe doesn't exist anymore in Ryzom Core because we need to respect some conventions. We decided to use the same name under all platforms. Under Linux, binaries are installed in /usr/bin or /usr/games, and libraries in /usr/lib where there are a lot of other files. Prefixing all Ryzom stuff by ryzom_ allows to not conflict with any other file and to sort all of them in a correct order.

If we look at NeL drivers, they have too a prefix : nel_ and this is respected under all OSes.

#3 - 02/22/2012 10:28 pm - Botanic

MY BAD!

FILE NOT FOUND client_ryzom_r.exe

not configuration xD

#4 - 02/22/2012 11:01 pm - dfighter

Kervalva if this tool is needed I could turn it into a Qt app, I could use the practice anyways :)

#5 - 02/22/2012 11:50 pm - kervalva

dfighter wrote:

| *Kervalva if this tool is needed I could turn it into a Qt app, I could use the practice anyways :)*

It would be cool, thanks :) Molator begun to work on it there is some years ago :p

#6 - 02/23/2012 07:35 am - dfighter

kervalva wrote:

| *dfighter wrote:*

| | *Kervalva if this tool is needed I could turn it into a Qt app, I could use the practice anyways :)*

| | *It would be cool, thanks :) Molator begun to work on it there is some years ago :p*

Sure then I'll look into it when I wake up :)

#7 - 02/27/2012 12:54 pm - kaetemi

- *Status changed from New to Rejected*

Not a bug, it just tries the 2 .exe with the different names. And it can't find one of them. :)